

Kenneth A. Larson
Set Designer & Model Maker / computer & traditional

Northridge, CA 91326
818-368-9388 or 818-360-4050

Feature / Television Credits:

2011	<i>My Mother's Curse</i> Set Design using AutoCAD Nelson Coates, David Lazan	DreamWorks
2011	<i>The New Girl</i> - Pilot Set Design using AutoCAD Jeff Sage, Michael Budge	20 th Century Fox
2010	<i>Lie to Me</i> - Season 3 Set Design using AutoCAD Victoria Paul, Robert Strohmaier	20 th Century Fox
2010	<i>Rizzoli & Isles</i> - Season 1 Set Design using AutoCAD Stephan Marsh, Louise Dorton	TNT
2010	<i>Rockford Files</i> (Remake- pilot) Set Design using AutoCAD Maxine Shepard, Michael Budge	Universal Studios
2009-10	<i>Justified</i> - Season 1 Set Design using AutoCAD Michael Z. Hanan / Charlie Lagola / David Blass	FX
2009	<i>Southland</i> - Season 2 Set Design using AutoCAD Maxine Shepard, Michael Budge	Warner Brothers
2008	<i>The End of Steve</i> - Pilot Set Design using AutoCAD Michael Z. Hanan, Jay Vetter, Dan Jennings	ShowTime
2008	Golden Oak Ranch Project (GORP) Set Design using AutoCAD Michael Z. Hanan, Jay Vetter, Dan Jennings	ABC
2008	<i>Ghost Whisperer</i> - Season 4 (Ep. 401-408) Set Design using AutoCAD Mayling Cheng	ABC
2008	<i>Superhero</i> (reshoots) Set Design using AutoCAD Bob Ziembecki, Doug Cumming	Super Films
2007-8	<i>Ghost Whisperer</i> - Season 3 (full season) Set Design using AutoCAD Mayling Cheng	ABC
2007	<i>Journeyman</i> - Pilot Set Design using AutoCAD Mayling Cheng	Fox
2006	<i>Sleeper Cell</i> - Season 2 (full season) Set Design using AutoCAD Stephan Marsh, Randy Moore, T. K.	ShowTime
2005-6	<i>invasion</i> - Season 1 (full season) Set Design using AutoCAD Mayling Cheng	Warner Brothers
2002-3	<i>The Polar Express</i> Set Design for CGI sets using AutoCAD	Castle Rock
2002	<i>Borg Invasion</i> (Theme park attraction) Set Design using AutoCAD Jeff Goldstein, Peter Clemens	Paramount Studios
2001	<i>American Pie 2</i> Traditional Set Design	Universal Studios
2000	<i>Collateral Damage</i> Traditional Set Design	Warner Brothers
1997	<i>Shrek</i> Set Design for CGI sets using AutoCAD	DreamWorks Animation

1997	<i>Pentagon Wars</i>	HBO
	Set Design of picture vehicles using AutoCAD	
1996-7	<i>Batman and Robin</i>	Warner Brothers
	Set Design for miniatures/VFX using AutoCAD	
1978-1996	Model Maker, Prop Shop, Special Effects, Prop Maker on numerous projects.	

Other Experience:

2005-2007	Pacific Interior Design Group
2004-2005	Full Circle Interior Design
1998-1999	R. F. McCann Theatre Architects
1989-present	Volunteer: Natural History Museum of Los Angeles County

Education:

1994-1995	CSUN - Interior Design, BA
1972-1974	Pierce College - Architecture, AA

Computer Programs:

AutoCAD (proficient since 1991 - 2D & 3D), Photoshop, SketchUp, others

Other Special Skills:

18 years experience as Prop Maker specializing in Visual Effects Model Making. Also experience in Prop Shop/Special Effects. Photography.

References:

David Blass, John Bruce, Michael Budge, Peter Clemens, Marc Fisichella, Jeff Goldstein, James Hegedus, Dan Jennings, Timothy Kirkpatrick, Stephan Marsh, Jay Vetter. Current numbers available from Art Directors Guild.